

#### Department of Mechanical, Materials and Manufacturing Engineering

#### **Project Monitoring - Part 1**

- Prologue: supplying apples
- Context of project monitoring
- Definition of Earned Value Analysis (EVA)

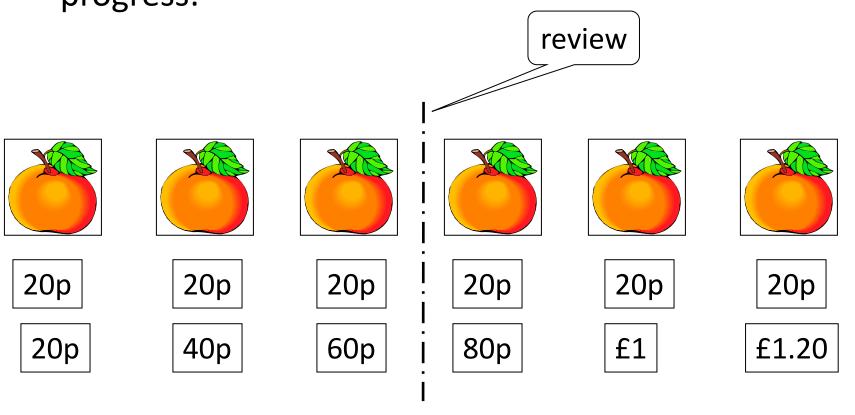
### **Prologue: Supplying apples**



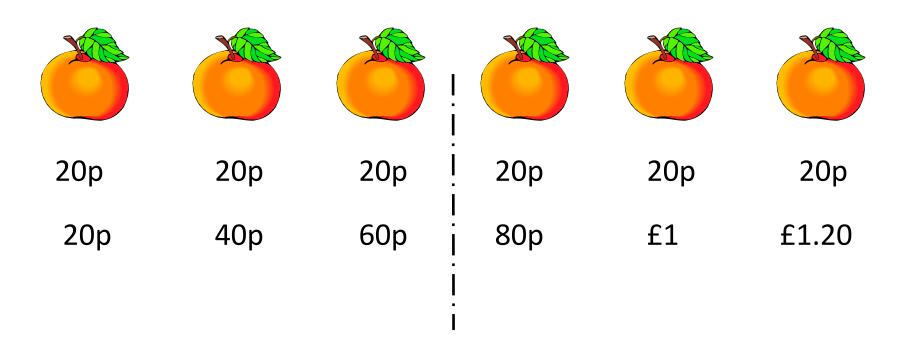
 Consider you are tasked with supplying six apples on six days.

Daily spend →	20p	20p	20p	20p	20p	20p
Total (cumulative) spend →	20p	40p	60p	80p	£1	£1.20

Now consider there's a review after day 3 to monitor progress:

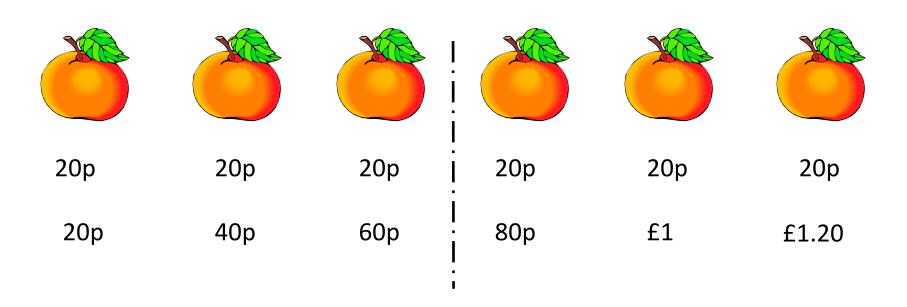


What happens if the apples each cost what we expect but we have not spent our budget?



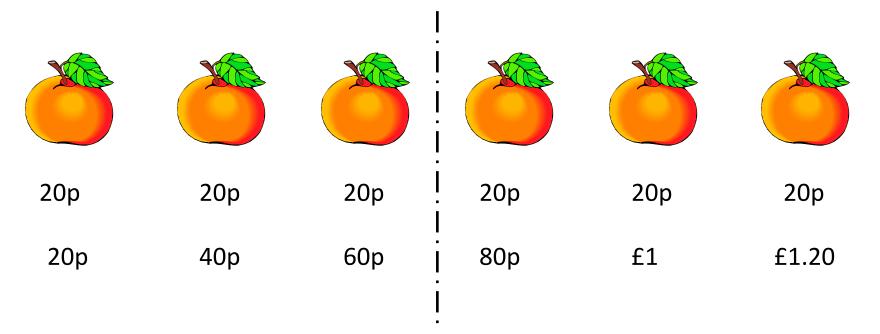
→ Delivery running behind schedule

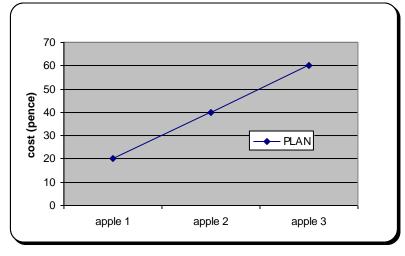
• Alternatively, what happens if the apples arrive to plan but the cost is higher than we predicted?



→ We are overspending

### What does our original plan look like?



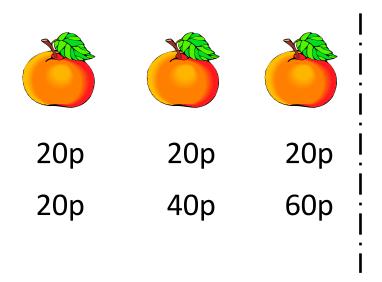


→ Same information shown in graphical form

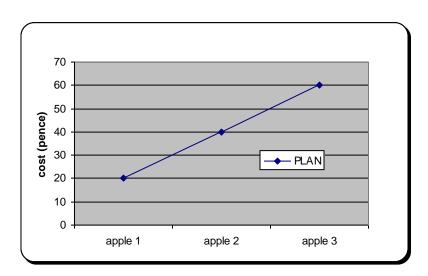
### **Scenario 1: delivery behind schedule**

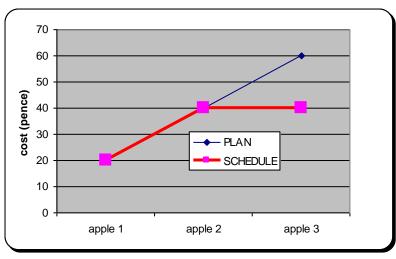
At the review we have spent only 40p

Original plan ("budget")



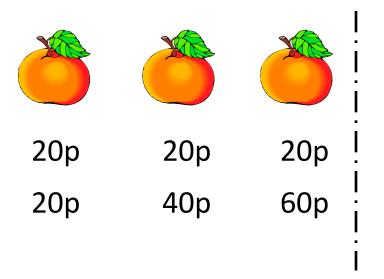
What has really happened up to review

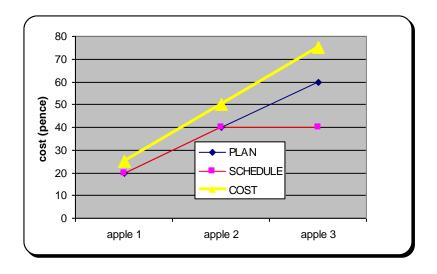




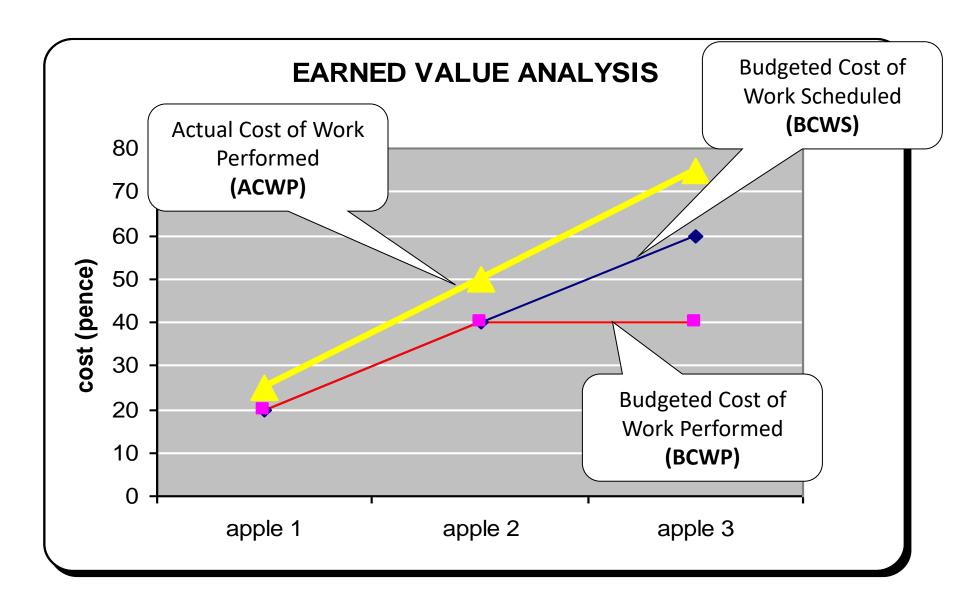
### **Scenario 2: cost over budget**

At the review we have spent 75p on three apples





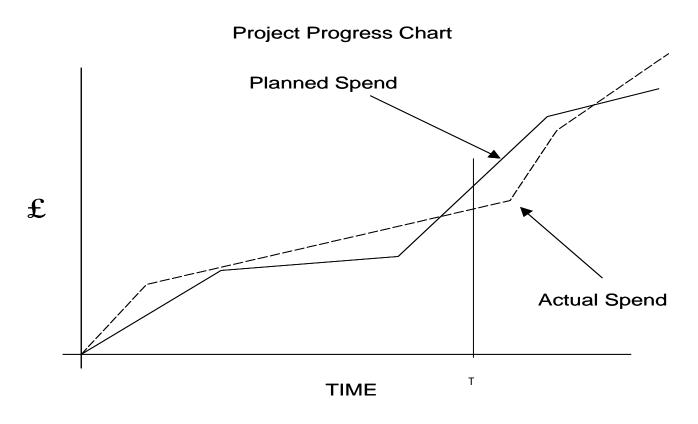
Introducing today's main concepts on one slide...





# STARTING THE LECTURE

# Consider trying to monitor a programme by comparing planned spend vs. actual spend



At the review our programme is under-spent. But is this a good thing?

### Possible explanations for under-spend

The project is running on time and is indeed costing less than expected
 a good outcome

■ The project is costing less than expected but this is because less work has been done than was planned — a bad outcome, because the hidden truth is that the programme is running late



■ The project is running considerably late, so not only is it behind time but the work completed is possibly costing more than expected — clearly a bad outcome with the possibility of collapsing the whole project.



### A possible solution

- Adding structure on the progress of the programme
- This can be done by adding "Milestones"
- Milestones are significant events such as "design complete" or "machine on order"
  - Often connected to "Deliverables"
- They must not be "soft" events, such as "meeting arranged" or "report started"

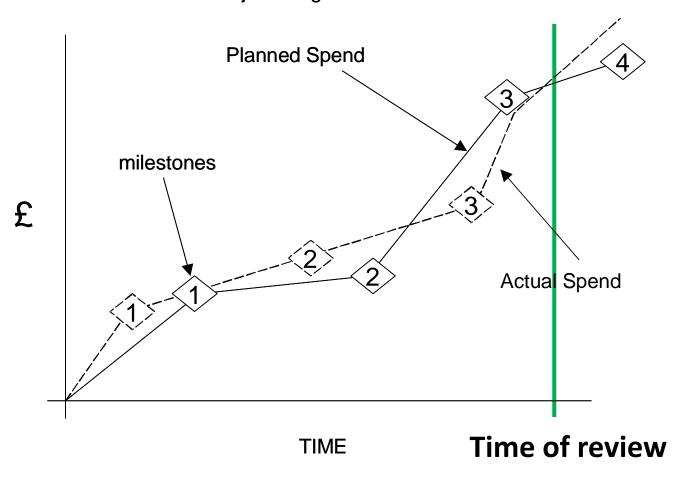


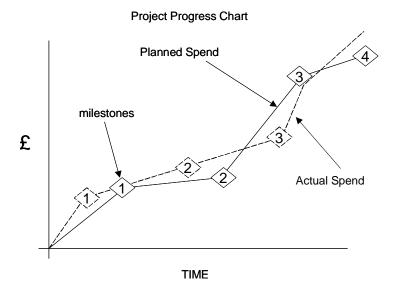


## In the following example we have specified 4 milestones

- The first might be "project specification published" and the last "issue of final report"
- They are marked on the predicted spend line where they are expected to be completed
- As the project moves on, we mark them on the actual spend line as they occur

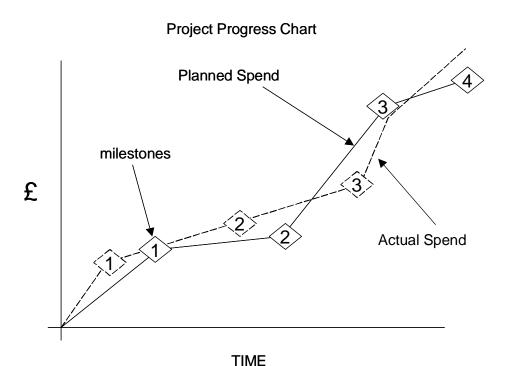
### **Project Progress Chart**





#### So, what can we say about our project now?

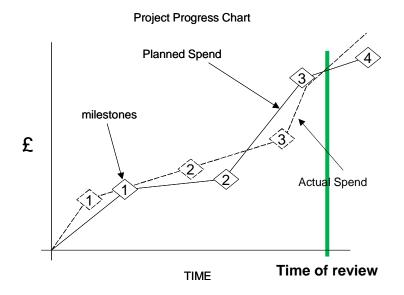
- The milestones allow us considerable insight into the progress
- We can be quite definite:
  - The **first milestone** is achieved ahead of schedule and slightly below the predicted spend.
  - At this stage the project is doing very well



- The second milestone is again achieved ahead of schedule but this time slightly above cost
- At this stage the programme manager has a number of options, such as to reduce the manpower on the project as it is running faster than expected
- This will however, bring the programme closer to the cost line

# **Project Progress Chart** Planned Spend milestones £ **Actual Spend** TIME

- The **third milestone** shows that the programme is still ahead of time and budget
- Note that the programme manager will often not want tasks to run too far ahead of time as it represents a higher rate of spend than in necessary



# The **fourth milestone** has not yet been completed but the programme is once again above the planned cost.

- This is always a difficult situation for the programme manager, since she or he cannot simply use more resource to recover the time, as this would put the cost further beyond the budget
  - They have the option of slipping the project
  - Alternatively, they can re-plan the rest of the programme trying to carry tasks out in parallel by sub-contracting work



- The introduction of milestones enables us to extract much more information from the simple cost plot, almost giving it a third dimension
- We can extend this principle by separating Cost and Schedule
- → This is the basis of *Earned Value Analysis*

### **Earned Value Analysis**

So far in the course we have followed our through a number of phases, including

- Project Evaluation
- Planning

Now that the project is running we must be able to MONITOR the progress in a quantitative way:

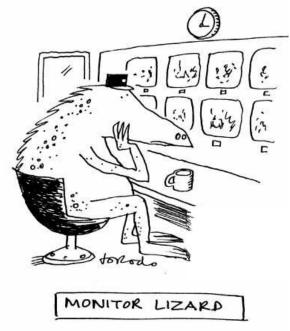


- There are a number of ways to do this
- Earned Value Analysis (EVA) is a relatively simple method that allows us to evaluate the progress
  of the programme against both the original planned schedule and actual costs
- Most of the major Management Resource and Planning (MRP) computer packages use EVA as the basis of their project monitoring, e.g.



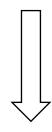


### **Key idea 1: monitoring a programme/project**



Monitoring (i.e. "watching") always takes place from the perspective of a particular point in time → looking back at performance so far.

#### Time of review



time

Start of the project



### Key idea 2: "budgeted cost"

### Effectively introducing a further type of cost

- Unlike actual costs, budgeted costs are just assumed, they are not really incurred
- They exist only in the planned budget of the project
- In EVA, real incurred costs are denoted "actual costs"

